

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
8+ count mim 5 carder suit overcall.
Response -single raise balanceing
Jump raise - game interest.
Take out double- minimum 10 count
Response- natural
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd position= 16-18
4th position -14-15
Responses- bid as 1 nt.opening
JUMP OVERCALLS (Style; Responses; Unusual NT)
1 suit- natural
Responses_ naturals
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
No cue bid
VS. NT (vs. Strong/Weak; Reopening;PH)
Landy
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Any 5 carder suit with 13 to 15 count
Double for strong hand
Cue bid for balanced hand with void or singleton op, suit
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
1c- 16+ count
Overcall- double then suit showing 16+ count
OVER OPPONENTS' TAKEOUT DOUBLE
10+ redouble, raise pt. Suit 1 level- showing minimum hand

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Pt. Suit		
NT	4th base or		
Subseq			
Other: 2 nd from 4 small cardes			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK if double ton or ka	Forth base	
King	KQ,KA,	KQJ10,	
Queen	QJ 10,AQJ	QJ109,AQj10	
Jack	Double ton,or j1098	J1098,KJ109	
10	Double ton ,		
9	Double ton or 109xx		
Hi-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	High card of pt. Suit	Low showing interest	High interest
Suit 2	Same	Same	Same
3			
1			
NT 2	Highest card of pt. Suit	4 th base	Same
3			
Signals (including Trumps):			
High card discard.hi lo showing doubleton			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Any 4 or 5 carder with less count and mim level			
Raise suit bid showing 10+ count			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Over1c graded response,0to 4- 1d,upto 7 1h,so on			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
NBO:
PLAYERS: Team BHARAT all playeys
EVENT (Open/Women/Senior/Transnational)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Normal
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
No
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
No
PSYCHICS:



OPENING	TI C K I F A R T I F I C I A L	MIN · NO. OF C A R D S	N E G. D B L T H R U				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	Yes	0		16+ count	1s +ve response, 1d-0 to 4,5 to 7 1h	Normal bid showing 5 carder suit, or nutram with balance hand. jump showing higher	1 level bid suit
1♦	Yes	2		11 to 14	8+ count- 4 carder major or 1 nt. 16+ jump vid	1 raise for op suit with mim hand, with max. jump call	Pass with mim hand bid with higher count
1♥	No	5		11 to 15	7+ 1 raise with 3 carder support.	Jump raise with 4 carder suit	Pass with mim hand, 10+ count support suit
1♠		5		11 to 15	Same	Same	Same
INT	No	Balance d hand		15-16	Pass less than 8 count, 9+ ask for major if any major, trans. if any 5 carder major	Bid if any 4 carder major or neg. With 2d.	If suit agree with 10+ count bid game or raise 1 level higher.
2♣	Yes	5+4 or 6 carder c		14-15 count.	For asking 4 carder major ask 2d, with 10+ count or pass with minimum hand	Bid if any 4 carder major, or bid 3c	Normal
2♦	Yes	Singleto n d with 4-4-4-1 dis.		11 to 15	Asking 2nt. For more discription of hand	Show your hand pass with minimum. or game bid with max.	
2♥	No.	6 carder suit		7 to 10	Pass minimum hand for maximum hand for further discription 2nt. Bid. any other suit one round force.	Discribe hand bid game with maximum. Or pass	
2♠		Same		Same	Same	Same	
2NT	Yes	Balance d hand		22-23	With 4+ ask 3c for major. all are same as 1nt	Same as 1nt	
3♣							
3♦	Yes	7 carder suit		7 to 10	All responses same as 2 level bid	Same as 2 level bid	
3♥	Same	Same		Same	Same	Same	
3♠	Same	Same		Same	Same	Same	
3NT	Yes	Gambli ng 8 carder suit.		10+	4c asking for suit	Bid the suit	
4♣							
4♦							
4♥							
4♠							
4NT							
5♣							
5♦							
5♥							
5♠							
HIGH LEVEL BIDDING							